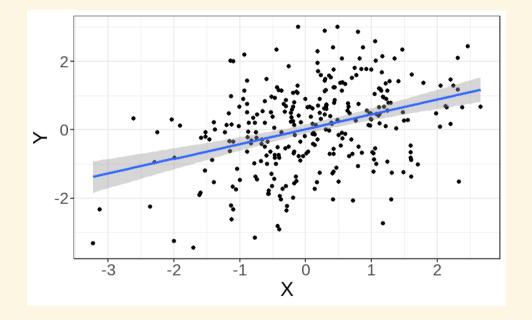
Multiple and logistic regression 2021/04/13

Linear regression - a (brief) recap

Linear regression

`geom_smooth()` using formula 'y ~ x'



Our job is to figure out the mathematical relationship between our *predictor(s)* and our *outcome*.

 $Y = b_0 + b_1 X_i + \varepsilon_i$

Linear regression

 $Y = b_0 + b_1 X_i + \varepsilon_i$

Linear regression

 $Y = b_0 + b_1 X_i + \varepsilon_i$

Y - The outcome - the dependent variable.

 b_0 - The *intercept*. This is the value of *Y* when *X* = 0.

 b_1 - The regression coefficients. This describes the steepness of the relationship between the outcome and *slope(s)*.

 X_i - The predictors - our independent variables.

 ε_i - The *random error* - variability in our dependent variable that is not explained by our predictors.

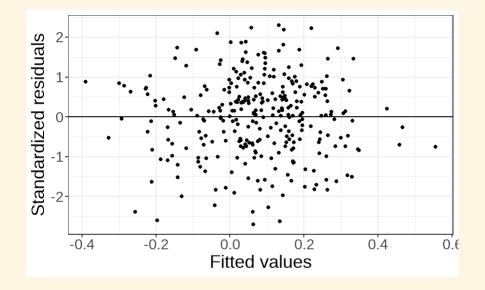
Regression assumptions

Regression assumptions

Linear regression has a number of assumptions:

- Normally distributed errors
- Homoscedasticity (of errors)
- Independence of errors
- Linearity
- No perfect multicollinearity

Normally distributed errors

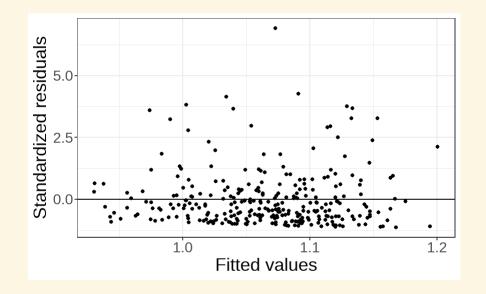


The *errors*, ε_i , are the variance left over after your model is fit.

An example like that on the left is what you want to see!

There is no clear pattern; the dots are evenly distributed around zero.

Skewed errors



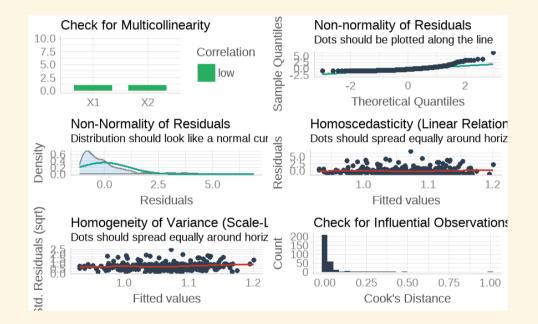
In contrast, the residuals on the left are skewed.

This most often happens with data that are *bounded*. For example, *reaction times* cannot be below zero; negative values are impossible.

Checking assumptions

The performance package has a very handy function called check_model(), which shows a variety of ways of checking the assumptions all at once.

library(performance)
check_model(test_skew)

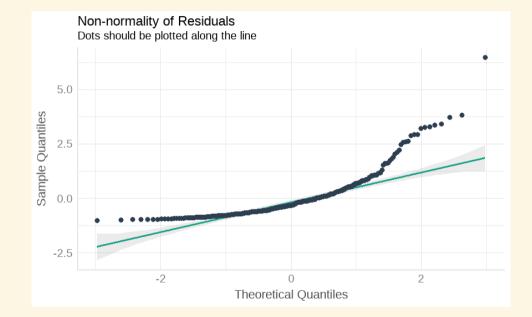


Checking assumptions

You can follow up suspicious looking plots with individual functions like check_normality(), which uses shapiro.test() to check the residuals and also provides nice plots.

Rely on the plots more than significance tests...

```
plot(check_normality(test_skew),
     type = "qq")
```



Warning: Non-normality of residuals detected (p < .001).</pre>

So, about violated assumptions?

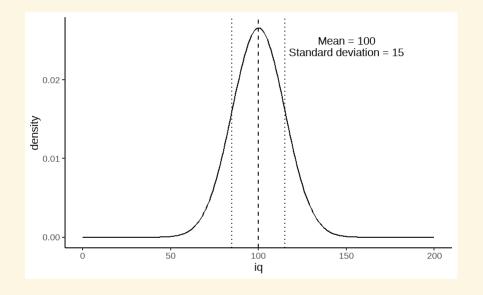
1) We can think about transformations 💮

2) We could consider *non-parametric stats* - things like wilcox.test(), friedman.test(), kruskal.test(), all of which are based on rank transformations and thus are really more like point 1 🚱

3) We should think about **why** the assumptions might be violated. Is this just part of how the data is *generated*? 🛞

Generalized Linear Models

Distributional families



The *normal* distribution can also be called the *Gaussian* distribution.

The linear regression models we've used so far assume a *Gaussian* distribution of errors.

Generalized linear models

A *Generalized Linear Model* - fit with glm() - allows you to specify what type of family of probability distributions the data are drawn from.

The data With Im With glm

```
skewed_var <- rgamma(300, 1)
hist(skewed_var)</pre>
```

Generalized linear models

A *Generalized Linear Model* - fit with glm() - allows you to specify what type of family of probability distributions the data are drawn from.

The data With Im With glm

```
lm(skewed_var ~ X1 + X2)
```

```
##
## Call:
## lm(formula = skewed_var ~ X1 + X2)
##
## Coefficients:
## (Intercept) X1 X2
## 0.99775 -0.04337 0.04234
```

Generalized linear models

A *Generalized Linear Model* - fit with glm() - allows you to specify what type of family of probability distributions the data are drawn from.

The data With Im With glm

```
glm(skewed_var ~ X1 + X2, family = "gaussian")
```

```
##
## Call: glm(formula = skewed_var ~ X1 + X2, family = "gaussian")
##
## Coefficients:
## (Intercept) X1 X2
## 0.99775 -0.04337 0.04234
##
##
Degrees of Freedom: 299 Total (i.e. Null); 297 Residual
##
Null Deviance: 268.9
## Residual Deviance: 267.8 AIC: 825.3
```

Categorical outcome variables

Suppose you have a *discrete*, *categorical* outcome.

Examples of categorical outcomes:

- correct or incorrect answer
- person commits an offence or does not

Examples of counts:

- Number of items successfully recalled
- Number of offences committed

The binomial distribution

A coin only has two sides: heads or tails.

Assuming the coin is fair, the probability - P - that it lands on *heads* is .5. So the probability it lands on *tails* - 1 - P is also .5.

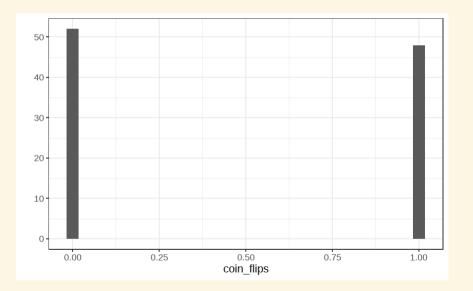
This type of variable is called a **Bernoulli random variable**.

If you toss the coin many times, the count of how many heads and how many tails occur is called a **binomial distribution**.

Binomial distribution

If we throw the coin 100 times, how many times do we get tails?

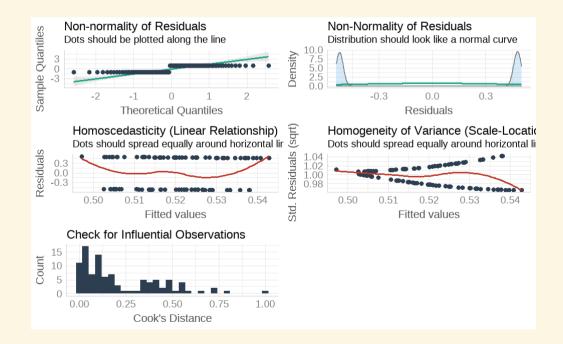
coin_flips <- rbinom(n = 100, size = 1, prob = 0.5)
qplot(coin_flips)</pre>



Binomial distribution

What happens if we try to model individual coin flips with lm()?

coin_flips <- rbinom(n = 100, size = 1, prob = 0.5)
x3 <- rnorm(100) # this is just a random variable for the purposes of demonstration!
check_model(lm(coin_flips ~ x3))</pre>



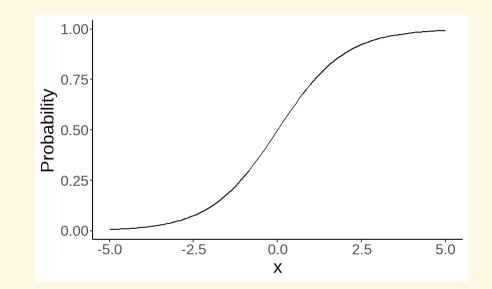
We get glm() to model a binomial distribution by specifying the *binomial* family.

```
coin_flips <- rbinom(n = 100, size = 1, prob = 0.5)
glm(coin_flips ~ 1,
    family = binomial(link = "logit"))</pre>
```

```
##
## Call: glm(formula = coin_flips ~ 1, family = binomial(link = "logit"))
##
## Coefficients:
## (Intercept)
## -0.04001
##
##
## Degrees of Freedom: 99 Total (i.e. Null); 99 Residual
## Null Deviance: 138.6
## Residual Deviance: 138.6 AIC: 140.6
```

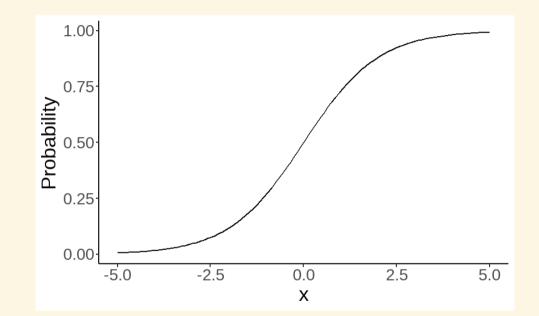
The *logit* transformation is used to *link* our predictors to our discrete outcome variable.

It helps us constrain the influence of our predictors to the range 0-1, and account for the change in *variance* with probability.



As probabilities approach zero or one, the range of possible values *decreases*.

Thus, the influence of predictors on the *response scale* must also decrease as we reach one or zero.



$$P(Y) = rac{1}{1+e^-(b_0+b_1X_1+arepsilon_i)}$$

P(Y) - The *probability* of the outcome happening.

$$P(Y)=rac{1}{1+e^-(b_0+b_1X_1+arepsilon_i)}$$

P(Y) - The *probability* of the outcome happening.

 $\frac{1}{1+e^{-}(...)}$ - The *log-odds* (logits) of the predictors.

Odds ratios and log odds

Odds are the ratio of one outcome versus the others. e.g. The odds of a randomly chosen day being a Friday are 1 to 6 (or 1/6 = .17)

Log odds are the *natural log* of the odds:

$$log(rac{p}{1-p})$$

The coefficients we get out are *log-odds* - they can be hard to interpret on their own.

coef(glm(coin_flips ~ 1, family = binomial(link = "logit")))

(Intercept)
-0.04000533

Odds ratios and log odds

If we exponeniate them, we get the *odds ratios* back.

```
exp(coef(glm(coin_flips ~ 1, family = binomial(link = "logit"))))
```

(Intercept)
0.9607843

So this one is roughly 1:1 heads and tails! But there's a nicer way to figure it out...

Taking penalties



Taking penalties

What's the probability that a particular penalty will be scored?

##		PSWQ	Anxious	Previous		Scored
##	1	18	21	56	Scored	Penalty
##	2	17	32	35	Scored	Penalty
##	3	16	34	35	Scored	Penalty
##	4	14	40	15	Scored	Penalty
##	5	5	24	47	Scored	Penalty
##	6	1	15	67	Scored	Penalty

- **PSWQ** = Penn State Worry Questionnaire
- **Anxiety** = State Anxiety
- **Previous** = Number of penalties scored previously

Taking penalties

pens

```
##
## Call: glm(formula = Scored ~ PSWQ + Anxious + Previous, family = binomial(link = "logit"),
## data = penalties)
##
## Coefficients:
## (Intercept) PSWQ Anxious Previous
## -11.4926 -0.2514 0.2758 0.2026
##
## Degrees of Freedom: 74 Total (i.e. Null); 71 Residual
## Null Deviance: 103.6
## Residual Deviance: 47.42 AIC: 55.42
```

```
##
## Call:
## glm(formula = Scored ~ PSWQ + Anxious + Previous, family = binomial(link = "logit"),
      data = penalties)
##
##
## Deviance Residuals:
## Min 1Q Median 3Q
                                           Max
## -2.31374 -0.35996 0.08334 0.53860 1.61380
##
## Coefficients:
## Estimate Std. Error z value Pr(>|z|)
## (Intercept) -11.49256 11.80175 -0.974 0.33016
       -0.25137 0.08401 -2.992 0.00277 **
## PSWQ
## Anxious 0.27585 0.25259 1.092 0.27480
## Previous 0.20261 0.12932 1.567 0.11719
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## (Dispersion parameter for binomial family taken to be 1)
##
##
     Null deviance: 103.638 on 74 degrees of freedom
## Residual deviance: 47.416 on 71 degrees of freedom
## AIC: 55.416
##
## Number of Fisher Scoring iterations: 6
```

The response scale and the link scale

The model is fit on the *link* scale.

The coefficients returned by the GLM are in *logits*, or *log-odds*.

coef(pens)

(Intercept) PSWQ Anxious Previous
-11.4925608 -0.2513693 0.2758489 0.2026082

How do we interpret them?

Converting logits to odds ratios

coef(pens)[2:4]

PSWQ Anxious Previous
-0.2513693 0.2758489 0.2026082

We can *exponentiate* the log-odds using the **exp()** function.

exp(coef(pens)[2:4])

PSWQ Anxious Previous
0.7777351 1.3176488 1.2245925

Odds ratios

An odds ratio greater than 1 means that the odds of an outcome increase.

An odds ratio less than 1 means that the odds of an outcome decrease.

exp(coef(pens)[2:4])

PSWQ Anxious Previous
0.7777351 1.3176488 1.2245925

From this table, it looks like the odds of scoring a penalty decrease with increases in PSWQ but increase with increases in State Anxiety or Previous scoring rates.

The response scale

The *response* scale is even *more* intuitive. It makes predictions using the *original* units. For a binomial distribution, that's *probabilities*. We can generate probabilities using the **predict()** function.

penalties\$prob <- predict(pens, type = "response")
head(penalties)</pre>

##		PSWQ	Anxious	Previous		Scored	prob
##	1	18	21	56	Scored	Penalty	0.7542999
##	2	17	32	35	Scored	Penalty	0.5380797
##	3	16	34	35	Scored	Penalty	0.7222563
##	4	14	40	15	Scored	Penalty	0.2811731
##	5	5	24	47	Scored	Penalty	0.9675024
##	6	1	15	67	Scored	Penalty	0.9974486

Note that these model predictions *don't need to use the original data*. Let's see how the probability of scoring changes as PSWQ increases.

Create new data Make predictions Plot predictions

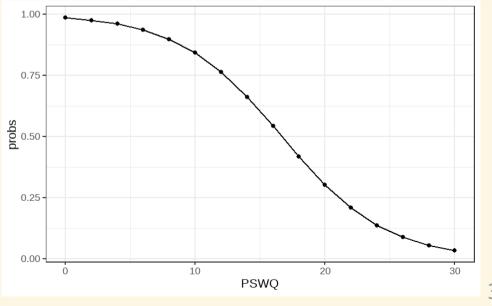
Note that these model predictions *don't need to use the original data*. Let's see how the probability of scoring changes as PSWQ increases.

Create new data Make predictions Plot predictions

Note that these model predictions *don't need to use the original data*. Let's see how the probability of scoring changes as PSWQ increases.

Create new data Make predictions Plot predictions

```
ggplot(new_dat, aes(x = PSWQ, y = probs)) +
geom_point() +
geom_line()
```



Imagine you wanted to the probability of scoring for somebody with a PSWQ score of 7, an Anxious rating of 12, and a Previous scoring record of 34.

 Make the data
 Predict log-odds
 Predict odds
 Predict probabilities

 new_dat <- tibble::tibble(PSWQ = 7, Anxious = 22, Previous = 34)
 Anxious = 22, Previous = 34)
 Predict odds
 Predict probabilities

Imagine you wanted to the probability of scoring for somebody with a PSWQ score of 7, an Anxious rating of 12, and a Previous scoring record of 34.

Make the data	Predict log-odds	Predict odds	Predict probabilities
predict(pens, new_c	dat)		
## 1 ## -0.2947909			

Imagine you wanted to the probability of scoring for somebody with a PSWQ score of 7, an Anxious rating of 12, and a Previous scoring record of 34.

Make the data Predict log-odds Predict odds Predict probabilities

```
exp(predict(pens, new_dat))
```

1 ## 0.7446873

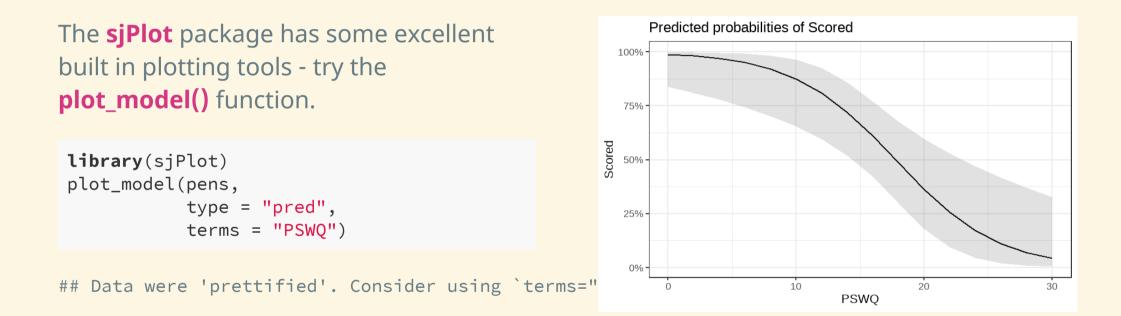
Imagine you wanted to the probability of scoring for somebody with a PSWQ score of 7, an Anxious rating of 12, and a Previous scoring record of 34.

Make the data Predict log-odds Predict odds Predict probabilities

```
predict(pens, new_dat, type = "response")
```

1 ## 0.4268314

Plotting



Results tables

sjPlot::tab_model(pens)

	Scored					
Predictors	Odds Ratios	CI	р			
(Intercept)	0.00	0.00 - 64258.63	0.330			
PSWQ	0.78	0.64 - 0.90	0.003			
Anxious	1.32	0.81 - 2.24	0.275			
Previous	1.22	0.96 - 1.61	0.117			
Observations	75					
R ² Tjur	0.594					





head(full_titanic)

##	#	A tibble: 6	x 12									
##		PassengerId	Survived	Pclass	Name	Sex	Age	SibSp	Parch	Ticket	Fare	Cabin
##		<dbl></dbl>	<dbl></dbl>	<dbl></dbl>	<chr></chr>	<chr></chr>	<dbl></dbl>	<dbl></dbl>	<dbl></dbl>	<chr></chr>	<dbl></dbl>	<chr></chr>
##	1	1	Θ	3	Braund~	male	22	1	Θ	A/5 2~	7.25	<na></na>
## 3	2	2	1	1	Cuming~	fema~	38	1	Θ	PC 17~	71.3	C85
## :	3	3	1	3	Heikki~	fema~	26	Θ	Θ	STON/~	7.92	<na></na>
## 4	4	4	1	1	Futrel~	fema~	35	1	Θ	113803	53.1	C123
## !	5	5	Θ	3	Allen,~	male	35	Θ	Θ	373450	8.05	<na></na>
## (6	6	Θ	3	Moran,~	male	NA	Θ	Θ	330877	8.46	<na></na>
## :	#	with 1 m	nore varia	able: Er	mbarked	<chr></chr>						

Downloaded from Kaggle

			DTES: a proxy for socio-economic status (SES) ber; 2nd ~ Middle; 3rd ~ Lower	
survival Sur (0 pclass Pas (1s name Nam sex Sex age Age sibsp N S	(0 = No; 1 = Yes)pclassPassenger Class (1st; 2nd; 3rd)nameNamesexSexageAge	If the Ag With respe some relat for sibsp Sibling:	Years; Fractional if Age less than One (1) ge is Estimated, it is in the form xx.5 ect to the family relation variables (i.e. sibsp and parch) tions were ignored. The following are the definitions used and parch. Brother, Sister, Stepbrother, or Stepsister of Passenger Aboard Titanic	
ticket Tic fare Pas cabin Cab embarked Por (C		Parent:	Husband or Wife of Passenger Aboard Titanic (Mistresses and Fiances Ignored) Mother or Father of Passenger Aboard Titanic Son, Daughter, Stepson, or Stepdaughter of Passenger Aboard Titanic	
•		Other family relatives excluded from this study include cousins, nephews/nieces, aunts/uncles, and in-laws. Some children travelled only with a nanny, therefore parch=0 for them. As well, some travelled with very close friends or neighbors in a village, however, the definitions do not support such relations.		

##	#	A tibble:	: 4 x 3		
##	#	Groups:	Surviv	ved, Sex	[4]
##		Survived	Sex	n	
##		<dbl></dbl>	<chr></chr>	<int></int>	
##	1	\odot	female	81	
##	2	\odot	male	468	
##	3	1	female	233	
##	4	1	male	109	

A tibble: 2 x 4
Sex p Y N
<chr> <dbl> <dbl> <int>
1 female 0.742 233 314
2 male 0.189 109 577

```
##
## Call:
## glm(formula = Survived ~ Age + Pclass, family = binomial(), data = full_titanic)
##
## Deviance Residuals:
##
      Min
              10 Median
                            30
                                      Max
## -2.1524 -0.8466 -0.6083 1.0031
                                    2.3929
##
## Coefficients:
     Estimate Std. Error z value Pr(>|z|)
##
## (Intercept) 2.296012 0.317629 7.229 4.88e-13 ***
## Age
        -0.041755 0.006736 -6.198 5.70e-10 ***
## Pclass2 -1.137533 0.237578 -4.788 1.68e-06 ***
## Pclass3 -2.469561 0.240182 -10.282 < 2e-16 ***
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
  (Dispersion parameter for binomial family taken to be 1)
##
##
      Null deviance: 964.52 on 713 degrees of freedom
##
## Residual deviance: 827.16 on 710 degrees of freedom
    (177 observations deleted due to missingness)
##
```

```
library(emmeans)
emmeans(age_class,
          ~Age|Pclass,
          type = "response")
```

```
## Pclass = 1:
## Age prob SE df asymp.LCL asymp.UCL
## 29.7 0.742 0.0339 Inf 0.670 0.803
##
## Pclass = 2:
## Age prob SE df asymp.LCL asymp.UCL
## 29.7 0.480 0.0394 Inf 0.403 0.557
##
## Pclass = 3:
## Age prob SE df asymp.LCL asymp.UCL
## 29.7 0.196 0.0216 Inf 0.157 0.241
##
## Confidence level used: 0.95
## Intervals are back-transformed from the logit scale
```

Some final notes on Generalized Linear Models

Today has focussed on **logistic** regression with *binomial* distributions.

But Generalized Linear Models can be expanded to deal with many different types of outcome variable!

e.g. *Counts* follow a Poisson distribution - use family = "poisson"

Ordinal variables (e.g. Likert scale) can be modelled using *cumulative logit* models (using the **ordinal** or **brms** packages).

Suggested reading for categorical ordinal regression

Liddell & Kruschke (2018). Analyzing ordinal data with metric models: What could possibly go Wrong?

Buerkner & Vuorre (2018). Ordinal Regression Models in Psychology: A Tutorial