Multiple and logistic regression 2022/04/19

Linear regression - a (brief) recap

Linear regression

`geom_smooth()` using formula 'y ~ x' Our job is to figure out the mathematical

relationship between our *predictor(s)* and our *outcome*.

 $Y = b_0 + b_1 X_i + \varepsilon_i$

Linear regression

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Linear regression

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Y - The outcome - the dependent variable.

 $\overline{b_0}$ - The *intercept*. This is the value of Y when X = 0.

 \overline{b}_1 - The regression coefficients. This describes the steepness of the relationship between the outcome and *slope(s)*.

 \overline{X}_i - The predictors - our independent variables.

 ε_i - The *random error* - variability in our dependent variable that is not explained by our predictors.

Regression assumptions

Regression assumptions

Linear regression has a number of assumptions:

- Normally distributed errors
- Homoscedasticity (of errors)
- Independence of errors
- Linearity
- No perfect multicollinearity

Normally distributed errors

The *errors*, ε_i , are the variance left over after your model is fit.

An example like that on the left is what you want to see!

There is no clear pattern; the dots are evenly distributed around zero.

Skewed errors

In contrast, the residuals on the left are skewed.

This most often happens with data that are *bounded*. For example, *reaction times* cannot be below zero; negative values are impossible.

Checking assumptions

The performance package has a very handy function called check model(), which shows a variety of ways of checking the assumptions all at once.

library(performance) check_model(test_skew)

Checking assumptions

You can follow up suspicious looking plots with individual functions like check_normality(), which uses shapiro.test() to check the residuals and also provides nice plots.

Rely on the plots more than significance tests...

```
plot(check_normality(test_skew),
     type = "qq")
```


So, about violated assumptions?

1) We can think about [transformations](https://craddm.github.io/resmethods/slides/Week-23-messy-data.html?panelset3=the-data2&panelset4=with-outliers2&panelset5=right-tailed2#30) \mathbb{Q}

2) We could consider *non-parametric stats* - things like wilcox.test(), friedman.test(), kruskal.test(), all of which are based on rank transformations and thus are really more like point 10

3) We should think about **why** the assumptions might be violated. Is this just part of how the data is *generated*?

Warning: Maximum value of original data is not ## Model may not capture the variation of the dat

Generalized Linear Models

Distributional families

The *normal* distribution can also be called the *Gaussian* distribution.

The linear regression models we've used so far assume a *Gaussian* distribution of errors.

Generalized linear models

A *Generalized Linear Model* - fit with glm() - allows you to specify what type of family of probability distributions the data are drawn from.

hist(skewed_var)

Generalized linear models

A *Generalized Linear Model* - fit with glm() - allows you to specify what type of family of probability distributions the data are drawn from.

The [data](file:///F:/GitHub/resmethods/slides/3-generalized-linear-models.html?panelset=the-data#panelset_the-data) **[With](file:///F:/GitHub/resmethods/slides/3-generalized-linear-models.html?panelset=with-glm#panelset_with-glm) lm** With glm

 $lm(skewed_var \sim X1 + X2)$

Call: ## $lm(formula = skewed_var ~ X1 + X2)$ ## ## Coefficients: ## (Intercept) X1 X2 ## 1.01292 -0.13856 0.02078

Generalized linear models

A *Generalized Linear Model* - fit with glm() - allows you to specify what type of family of probability distributions the data are drawn from.

The [data](file:///F:/GitHub/resmethods/slides/3-generalized-linear-models.html?panelset=the-data#panelset_the-data) [With](file:///F:/GitHub/resmethods/slides/3-generalized-linear-models.html?panelset=with-glm#panelset_with-glm) lm **With glm**

 $glm(skewed_var ~ x1 + x2, family = "gaussian")$

```
##
## Call: glm(formula = skewed\_var ~ x1 + X2, family = "gaussian")##
## Coefficients:
## (Intercept) X1 X2
## 1.01292 -0.13856 0.02078
##
## Degrees of Freedom: 299 Total (i.e. Null); 297 Residual
## Null Deviance: 329.7
## Residual Deviance: 323.6 AIC: 882.1
```
Categorical outcome variables

Suppose you have a *discrete*, *categorical* outcome.

Examples of categorical outcomes:

- correct or incorrect answer
- person commits an offence or does not

Examples of counts:

- Number of items successfully recalled
- Number of offences committed

The binomial distribution

A coin only has two sides: heads or tails.

Assuming the coin is fair, the probability - P - that it lands on *heads* is .5. So the probability it lands on *tails* - $1-P$ is also *.5*.

This type of variable is called a **Bernoulli random variable**.

If you toss the coin many times, the count of how many heads and how many tails occur is called a **binomial distribution**.

Binomial distribution

If we throw the coin 100 times, how many times do we get tails?

```
coin_flips \leftarrow rbinom(n = 100, size = 1, prob = 0.5)
qplot(coin_flips)
```


Binomial distribution

What happens if we try to model individual coin flips with $lm()$?

coin_flips \le rbinom(n = 100, size = 1, prob = 0.5) x3 <- rnorm(100) # this is just ^a random variable for the purposes of demonstration! check model(lm(coin flips $~\sim$ x3))

We get glm() to model a binomial distribution by specifying the *binomial* family.

```
coin_flips \le rbinom(n = 100, size = 1, prob = 0.5)
glm(coin-flips ~ 1,family = binomial(link = "logit"))
```

```
##
## Call: glm(formula = coin_flips \sim 1, family = binomial(link = "logit"))
##
## Coefficients:
## (Intercept)
\# \# -0.04001
##
## Degrees of Freedom: 99 Total (i.e. Null); 99 Residual
## Null Deviance: 138.6
## Residual Deviance: 138.6 AIC: 140.6
```
GLM with logit link GLM with Gaussian link Posterior Predictive Check Model-predicted lines should resemble observed data line 1.0 Density Model-predicted data - Observed data $0.5 0.0 0.00$ 0.25 0.50 0.75 1.00 coin flips

The *logit* transformation is used to *link* our predictors to our discrete outcome variable.

It helps us constrain the influence of our predictors to the range 0-1, and account for the change in *variance* with probability.

As probabilities approach zero or one, the range of possible values *decreases*.

Thus, the influence of predictors on the *response scale* must also decrease as we reach one or zero.

$$
P(Y)=\frac{1}{1+e^-(b_0+b_1X_1+\varepsilon_i)}
$$

 $\overline{P}(Y)$ - The *probability* of the outcome happening.

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$$

 $\overline{P}(Y)$ - The *probability* of the outcome happening.

- The *log-odds* (logits) of the predictors. 1 $\overline{1+e^{-}(...)}$

Odds ratios and log odds

Odds are the ratio of one outcome versus the others. e.g. The odds of a randomly chosen day being a Friday are 1 to 6 (or $1/6 = .17$)

Log odds are the *natural log* of the odds:

$$
log(\frac{p}{1-p})
$$

The coefficients we get out are *log-odds* - they can be hard to interpret on their own.

```
coeff(glm(coin-flips ~ 1, family = binomial(link = "logit"))
```
(Intercept) ## -0.04000533

Odds ratios and log odds

If we exponeniate them, we get the *odds ratios* back.

 $exp(coef(glm(coin-flips ~ 1, family = binomial(link = "logit"))))$

(Intercept) ## 0.9607843

So this one is roughly 1:1 heads and tails! But there's a nicer way to figure it out...

Taking penalties

Taking penalties

What's the probability that a particular penalty will be scored?

- **PSWQ** = Penn State Worry Questionnaire
- **Anxiety** = State Anxiety
- **Previous** = Number of penalties scored previously

Taking penalties

```
pens <- glm(Scored ~ PSWQ + Anxious + Previous,
            family = binomial(link = "logit"),
            data = penalties)
```
pens

```
##
## Call: glm(formula = Scored ~ PSWQ + Anxious + Previous, family = binomial(link = "logit"),
## data = penalties)
##
## Coefficients:
## (Intercept) PSWQ Anxious Previous
## -11.4926 -0.2514 0.2758 0.2026
##
## Degrees of Freedom: 74 Total (i.e. Null); 71 Residual
## Null Deviance: 103.6
## Residual Deviance: 47.42 AIC: 55.42
```

```
## PSWQ -0.25137 0.08401 -2.992 0.00277 **
##
\## Call:
## glm(formula = Scored ~ PSWQ + Anxious + Previous, family = binomial(link = "logit"),
## data = penalties)
##
## Deviance Residuals:
## Min 1Q Median 3Q Max
## -2.31374 -0.35996 0.08334 0.53860 1.61380
##
## Coefficients:
## Estimate Std. Error z value Pr(>|z|)
## (Intercept) -11.49256 11.80175 -0.974 0.33016
## Anxious 0.27585 0.25259 1.092 0.27480
## Previous 0.20261 0.12932 1.567 0.11719
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '
.
' 0.1 ' ' 1
##
## (Dispersion parameter for binomial family taken to be 1)
##
## Null deviance: 103.638 on 74 degrees of freedom
## Residual deviance: 47.416 on 71 degrees of freedom
## AIC: 55.416
##
## Number of Fisher Scoring iterations: 6
```
The response scale and the link scale

The model is fit on the *link* scale.

The coefficients returned by the GLM are in *logits*, or *log-odds*.

coef(pens)

(Intercept) PSWQ Anxious Previous ## -11.4925608 -0.2513693 0.2758489 0.2026082

How do we interpret them?

Converting logits to odds ratios

coef(pens)[2:4]

PSWQ Anxious Previous ## -0.2513693 0.2758489 0.2026082

We can *exponentiate* the log-odds using the **exp()** function.

exp(coef(pens)[2:4])

PSWQ Anxious Previous ## 0.7777351 1.3176488 1.2245925

Odds ratios

An odds ratio greater than 1 means that the odds of an outcome increase.

An odds ratio less than 1 means that the odds of an outcome decrease.

```
exp(coef(pens)[2:4])
```
PSWQ Anxious Previous ## 0.7777351 1.3176488 1.2245925

From this table, it looks like the odds of scoring a penalty decrease with increases in PSWQ but increase with increases in State Anxiety or Previous scoring rates.

The response scale

The *response* scale is even *more* intuitive. It makes predictions using the *original* units. For a binomial distribution, that's *probabilities*. We can generate probabilities using the **predict()** function.

```
penalties$prob <- predict(pens, type = "response")
head(penalties)
```


Note that these model predictions *don't need to use the original data*. Let's see how the probability of scoring changes as PSWQ increases.

[Create](file:///F:/GitHub/resmethods/slides/3-generalized-linear-models.html?panelset1=create-new-data#panelset1_create-new-data) new data Make [predictions](file:///F:/GitHub/resmethods/slides/3-generalized-linear-models.html?panelset1=make-predictions#panelset1_make-predictions) Plot [predictions](file:///F:/GitHub/resmethods/slides/3-generalized-linear-models.html?panelset1=plot-predictions#panelset1_plot-predictions)

```
new_dat <-
 tibble::tibble(PSWQ = seq(0, 30, by = 2),
                 Anxious = mean(penalties$Anxious),
                 Previous = mean(penalties$Previous))
```
Note that these model predictions *don't need to use the original data*. Let's see how the probability of scoring changes as PSWQ increases.

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```
ggplot(new_data, aes(x = PSWQ, y = probs)) +geom_point() +
 geom_line()
```


Imagine you wanted to the probability of scoring for somebody with a PSWQ score of 7, an Anxious rating of 12, and a Previous scoring record of 34.

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predict(pens, new_dat, type = "response") $##$ 1 [Make](file:///F:/GitHub/resmethods/slides/3-generalized-linear-models.html?panelset2=make-the-data#panelset2_make-the-data) the data Predict [log-odds](file:///F:/GitHub/resmethods/slides/3-generalized-linear-models.html?panelset2=predict-log-odds#panelset2_predict-log-odds) [Predict](file:///F:/GitHub/resmethods/slides/3-generalized-linear-models.html?panelset2=predict-odds#panelset2_predict-odds) odds Predict [probabilities](file:///F:/GitHub/resmethods/slides/3-generalized-linear-models.html?panelset2=predict-probabilities#panelset2_predict-probabilities)

0.4268314

Plotting

The **sjPlot** package has some excellent built in plotting tools - try the **plot_model()** function.

Results tables

sjPlot::tab_model(pens)

head(full_titanic)

Downloaded from [Kaggle](https://www.kaggle.com/c/titanic)

```
full_titanic %>%
  group_by(Survived,
           Sex) %>%
  count()
```


```
full_titanic %>%
  group_by(Sex) %>%
  summarise(p = mean(Survived),
           Y = sum(Survived),
            N = n()
```


```
##
## Call:
## glm(formula = Survived ~ Age + Pclass, family = binomial(), data = full_titanic)
##
## Deviance Residuals:
## Min 1Q Median 3Q Max
\# -2.1524 -0.8466 -0.6083 1.0031 2.3929
##
## Coefficients:
## Estimate Std. Error z value Pr(>|z|)
## (Intercept) 2.296012 0.317629 7.229 4.88e-13 ***
## Age -0.041755 0.006736 -6.198 5.70e-10 ***
## Pclass2 -1.137533 0.237578 -4.788 1.68e-06 ***
## Pclass3 -2.469561 0.240182 -10.282 < 2e-16 ***
# # ---## Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## (Dispersion parameter for binomial family taken to be 1)
##
## Null deviance: 964.52 on 713 degrees of freedom
## Residual deviance: 827.16 on 710 degrees of freedom 45 / 48
```

```
library (emmeans)
emmeans (age class,
        ~Age|Pclass.
        type = "response")
```

```
\# Pclass = 1:
## Age prob SE df asymp. LCL asymp. UCL
## 29.7 0.742 0.0339 Inf 0.670 0.803
#
#
## Pclass = 2:
## Age prob SE df asymp. LCL asymp. UCL
## 29.7 0.480 0.0394 Inf 0.403
                                     0.557#
#
\# Pclass = 3:
## Age prob SE df asymp. LCL asymp. UCL
## 29.7 0.196 0.0216 Inf 0.157 0.241
#
#
## Confidence level used: 0.95
## Intervals are back-transformed from the logit scale
```
Some final notes on Generalized Linear Models

Today has focussed on **logistic** regression with *binomial* distributions.

But Generalized Linear Models can be expanded to deal with many different types of outcome variable!

e.g. *Counts* follow a Poisson distribution - use family = "poisson"

Ordinal variables (e.g. Likert scale) can be modelled using *cumulative logit* models (using the **ordinal** or **brms** packages).

Suggested reading for categorical ordinal regression

Liddell [& Kruschke](https://www.sciencedirect.com/science/article/pii/S0022103117307746) (2018). Analyzing ordinal data with metric models: What could possibly go Wrong?

Buerkner & Vuorre (2018). Ordinal Regression Models in [Psychology:](https://psyarxiv.com/x8swp/) A Tutorial